

## Elmwood-Murdock Merchants Association Community Improvement Grant Guidelines

### Overview:

The funds provided for this grant are intended to improve and promote the communities of Elmwood and Murdock. Each grant request may not exceed \$250. Grants can be written for \$500 with potential reimbursement of \$250 (50 percent match). One grant will be awarded on February 1 and the second on August 1.

These funds are available on a competitive basis and must be utilized within six months of the grant period. A committee of Association members (not more than five or less than three) will score the applications.

### Eligibility:

EMMA members and local nonprofit organizations are eligible for funding. Five copies of the grant application must be submitted to:

EMMA  
Community Improvement Grant  
Box 258  
Elmwood, NE 68349

### Deadline(s):

Grant 1, Due January 10

Grant 2, Due July 10

Applicants will be notified by the 1<sup>st</sup> of the next month.

### Submission for Grant Funds:

Total your expenses. Submit copies of receipts. Request 50 percent of allowable expenses up to \$250. Any budget format is acceptable. Questions can be directed to Andy Clements at 402-994-2289 or [clements.andy@me.com](mailto:clements.andy@me.com).

### Non-Allowable Expenses:

Alcohol

Food items

Salaries to supplant existing payroll expenses

Social Event Activities

### Limit:

Winners must wait two years before resubmitting a new grant request.

## Elmwood-Murdock Merchants Association Community Improvement Grant Application

(Responses can be Submitted on Another Sheet of Paper—limited to two pages).

Applicant:

EMMA Member: Yes or No

Nonprofit Organization: Yes or No

Contact Person:

Address:

City:

ZIP:

Phone:

E-mail Address:

Name of Proposed Project:

Total Amount Requested (up to \$250):

Describe the Project:

Describe how the project will improve the communities of Elmwood and/or Murdock:

Describe who will be impacted by the project:

Submit a statement concerning the proposed budget for the project:

Describe how you know the project will be successful: